



On Thursday, the House passed HB1349. This bill states that an esports tournament organizer is authorized to conduct a paid esports tournament through one or more websites, local area networks, video gaming platforms, or other similar gaming platforms. It also clarifies that a paid esports tournament does not constitute gambling.

The House also passed HB1430. This bill reduces the maximum potential unemployment compensation benefits from 4 months to 3 months. This bill also reduces unemployment insurance tax rates for employers.

In addition, the House passed HB1406 which seeks to set a uniform standard for the use of battery charged fences.

The House will reconvene on Monday at 1:30 p.m.